

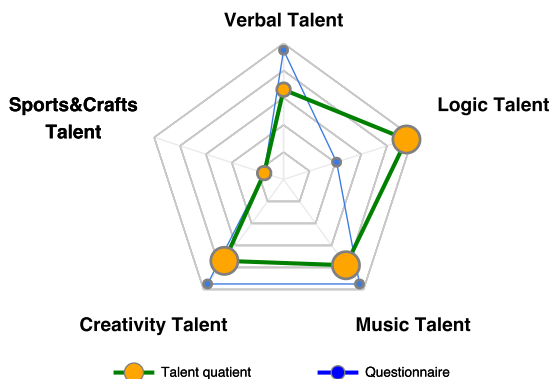
VERBATORIA

TALENT QUOTIENT
SUMMARY REPORT

Your occupation:

Intellectual Property Appraiser

I. TALENT QUOTIENT - APPLIED AREAS



Ranked result values represent talent edges of max brain potential feedback during testing

Skills and background at the moment of testing, mental mood doesn't affect results, as well answers are not counted.

Highest and lowest areas are stable for outstanding majority of tested people.

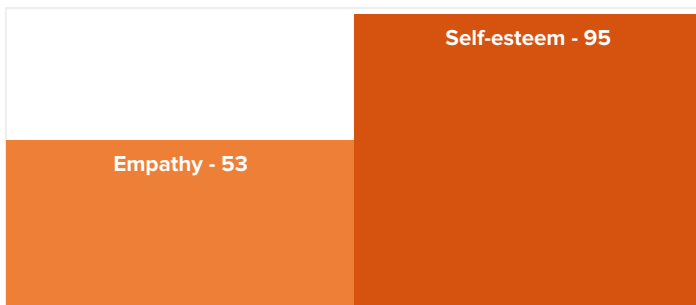
[Consider re-testing only in case tiny spread between three or more edges]

II. TALENT QUOTIENT - EMOTIONAL INTELLIGENCE

Emotional Quotient balance between inter-, intra-personal talents defines comfortable team role for children, teenager, adult. (see the section "Sport and Leadership").

Unlike applied areas talents those in emotional directly affected and changes throughout a life under environment and social conditions.

Consider retesting after 12-18 months of Emotional Quotient.



III. Thinking type

Appropriate type of training is through examples, from general to particular. A picture is worth a thousand words: experience for person is more important source of skills than learning rules. Peculiar to the thinking in the form of images by its creation, formation, support, operation and modification with the help of presentation mechanisms and examples.

Visual

IV. Emotionality

Inclination to excessively emotional reactions to events. It can also be manifested as "causeless" emotions due to the events projection of the past that were not related to person or even invented. Can be the cause of conflicts.

High

TALENT QUOTIENT PERSONAL DESCRIPTION

Abilities priority in every area

Talent edge description (according to G. Gardner)

Verbal Talent Edge

Learning languages, especially native, corresponds to standard program complexity. It is recommended to start learning foreign languages by age without any advance, except for cases of high spatial or musical intelligence scores (specify study program).

Verbal and linguistic intelligence facet allows person to speak, including the mechanisms responsible for the components of speech like sounds, grammar, meaning, and pragmatism. The manifestations of this intelligence facet can be attributed to the mastery of both oral and written speech, and awareness of the words meaning, their sound, pronunciation, spelling and application possibilities in life. There may be an ability for foreign languages, the ability of speaker. At high priority facets - speaking of such people is easy and grace, and writing is the so-called "congenital literacy" and literary style.

PRIORITY

Logic Talent Edge

It manifests in outstanding opportunities in one of the three areas - account, logical and abstract thinking. Features of the education system pay more attention to the skills of counting, whereas the success in such "mathematical" areas as chemistry and geometry (as examples) does not depend on the account.

Logical and mathematical facet of intelligence gives a person the ability to handle numbers and make predictions, generalizations, vary abstract concepts, symbols and numbers, to discover and solve logic problems in a variety of symbolic systems. Characteristic is the importance of finding semantic relationships among subjects, explanation of cause consequence connections through the rules, ability to relate quotient and the whole. At high facet priority - carries a great potential for the individual regardless of the chosen sphere of professional self-realization through inclination to experiments, analyticity.

PRIORITY

Music Talent Edge

Outstanding potential in the area of classes using musical abilities. Sensual, emotional perception of music, its usage as a language for expression of creative ideas, experiences are characterized. Depending on the potentials in kinesthetic, spatial and verbal areas musical abilities are revealed with different intensity in playing the instrument, writing and singing, respectively.

Music intelligence facet forms in human sensitivity to sound and phonemes. Degrees of development are manifested not only on music classes, but in the constant analysis of sound space, recognition and capture of rhythms, melodies, beats, timbres and musical tonality. May manifest as ability to music composing and improvisation, play musical instruments, to the study of foreign languages based on melody and tone sound.

PRIORITY

Creativity Talent Edge

Unique opportunities for implementation. Spatial and temporal intelligence is the ability to remember places, images and events. Accumulated information becomes a source for creativity, creation of new images as the basis of remembered and totally new. It is important to understand that creative intelligence does not implement creative intelligence and is revealed only through one of the other areas. It is possible to study several foreign languages at the same time, including the methods of "global" reading.

Spatial and temporal intelligence facet determines the ability of a person to operate with images of objects and phenomena in the dynamics of a four-dimensional space, regardless of their starting position, the ability to accurately perceive the visible world, transform the stored images into new, and also the ability to recreate aspects of visual experience even in the absence of a corresponding physical object. Typical associated perception of time and space, the ability to see and create shapes, outlines and images. The key property is imagination, fantasy, understanding of the subject and its significance without essence of the subject. Regardless of the facet priority - complements and enhances other applied abilities.

Sports&Crafts Talent Edge

Do not select areas as a major, if data are key skills for achieving of considerable success.


Bodily-kinesthetic (motor) facet of intelligence is learning through movement. For this facet, the manifestations of abilities are the ability to control and manage own body, and also use this ability to achieve expressive (facial expressions, gestures) or dynamic goals (sport, playing an instrument). Development can be directed both to large motility (coordination of movements, balance, dexterity, strength, flexibility, etc.) and to small (deft sensitive fingers and acervulus). World perception with such intelligence is due to its motor activity, i.e. Information regarding the position and condition of the body, determines how the further perception of the surrounding reality happens.

NEURO VOCATIONAL GUIDANCE, PART1: Cross-professional skills

For navigation in the economy of future professions, the Atlas of New Professions, developed by Moscow School of Management SKOLKOVO and ASI, is used. For each of the professions, professional qualities have been developed, on which success in each of them depends. Great contribution has emotional intelligence.

GREEN marker indicates strong professional aspects of the specialist

RED marker usage of these skills will suppress professional growth

Sign	No.	Definition of an cross-professional skill	Matching skill
	1	Multilingual and multicultural abilities (fluent English and knowledge of a second language, understanding of the national and cultural context of partner countries, understanding of work specifics in other countries industries)	
	2	Programming IT solutions / Managing complex automated systems / Work with artificial intelligence	
	3	Ability to work with collectives, groups and individuals	
	4	Cross-industry communication skills (understanding of technologies, processes and market situation in various related and non-related sectors)	
	5	System thinking (ability to define and work with complex systems, including system engineering)	
	6	Client focus, ability to work with customer requests	
	7	Lean production, production process management, based on permanent focus to eliminate all types of losses, that assumes involvement very employee in the business optimization process and maximum client focus	
	8	Ability to manage projects and processes	
	9	Ability to work underf high uncertainty and quickly changed conditions of tasks (the ability to make quick decisions, prompt reaction to changes in working conditions, the ability to allocate resources and manage personal time)	
	10	Environmental thinking	
	11	Creativity abilities , developed aesthetic taste	



Correspondence of abilities of jobs from Atlas of "Future Professions" (www.atlas100.ru)



Media & Entertainment											
What skills to develop? (see Part 1)											
	1	2	3	4	5	6	7	8	9	10	11
Emotions designer			⊙	⊙	⊙	⊙					⊙
Game expert	■	⊙	⊙			⊙					⊙
Virtual worlds designer	⊙	⊙			⊙	⊙				⊙	⊙
Virtual reality architect	■	⊙		⊙	⊙	⊙		⊙			
Media policeman	■		⊙						⊙		
Media software designer		⊙	⊙	⊙	⊙	⊙					
Semantic field producer	■	⊙	⊙	⊙	⊙	⊙			⊙		
Infostylist		⊙	⊙	⊙		⊙					
Content aggregator editor		⊙	⊙	⊙		⊙		⊙			
Light Industry											
What skills to develop? (see Part 1)											
	1	2	3	4	5	6	7	8	9	10	11
Techno-Stylist		⊙		⊙		⊙				⊙	⊙
IT-Interfaces Designer for Light Industry	■	⊙		⊙				⊙			
Clothes 3D Model Programmer	■	⊙		⊙			⊙				⊙
Clothes recycling specialist	■				⊙		⊙			⊙	
Healthy Clothes Expert			⊙			⊙				⊙	
Advanced Fabric Designer	■	⊙		⊙	⊙					⊙	⊙
IT Sector											
What skills to develop? (see Part 1)											
	1	2	3	4	5	6	7	8	9	10	11
IT Preacher	■	⊙	⊙			⊙		⊙			
Neural interface designer		⊙		⊙	⊙			⊙			
Online lawyer		⊙			⊙	⊙					
Interface designer		⊙	⊙	⊙	⊙						
Information systems architect		⊙		⊙	⊙	⊙		⊙			
Big Data models designer		⊙		⊙	⊙	⊙		⊙			
Cyber researcher	■	⊙	⊙		⊙				⊙		
Smart environment cyber technician	■	⊙			⊙				⊙		
Personal profile security advisor		⊙	⊙		⊙	⊙					
Information security supervisor	■	⊙			⊙			⊙	⊙		
IT Auditor		⊙	⊙		⊙	⊙			⊙		
Digital Linguist		⊙	⊙	⊙	⊙	⊙					

Space		What skills to develop? (see Part 1)										
		1	2	3	4	5	6	7	8	9	10	11
Space geologist												
Space road engineer												
Space biologist												
Space tourism manager												
Life support systems engineer												
Space structure designer												

Advanced Materials and Nanotechnologies		What skills to develop? (see Part 1)										
		1	2	3	4	5	6	7	8	9	10	11
Glasier(glass engineer)												
Recycling technologist												
System engineer of composite materials												
Nanotechnology materials designer												
"Smart environment" designer												
Safety specialist in Nanotechnology												

Social Services		What skills to develop? (see Part 1)										
		1	2	3	4	5	6	7	8	9	10	11
Social conflicts mediator												
Government authority communication platform moderator												
Crowdsourcing specialist of social problems												
Social worker for disabled persons adaptation through the Internet												
Public-private partnerships specialist in social sphere												
Personal charity programs platform moderator												
Environmental counselor												
Migrants adaptation specialist												

Management		What skills to develop? (see Part 1)										
		1	2	3	4	5	6	7	8	9	10	11
Environment auditor												
Community development program coordinator												
Corporate anthropologist												
Corporate venture funds portfolio manager												
Virtual lawyer												
Trendwatcher/ Foresighter												
Individual financial trajectory designe												
Online sales manager												
User communities moderator												
Cross-cultural communication manager												

Personal brand manager											
Time manager											
Production coordinator of distributed Communities											
Time broker											

Power Grids and Energy Management What skills to develop? (see Part 1)

		1	2	3	4	5	6	7	8	9	10	11
Electricity Consumer Defender												
Energy Auditor												
Power marketing specialist												
Electric vehicle charging station operator												
Power grid adjuster/controller of power distribution grids												
Power consumption systems designer												
System engineer of smart power grids												

Healthcare What skills to develop? (see Part 1)

		1	2	3	4	5	6	7	8	9	10	11
Genetic consultant												
Clinical bioinformatician												
Medical marketing specialist												
R & D Healthcare manager												
IT-medical specialist												
Medical equipmet designer												
Bioethicist												
Molecular nutritionist												
Medical robot operator												
Online doctor												
Personalized healthcare expert												
Healthy old age consultant												
Tissue engineer												
Medical institutions life cycle designer												
IT- geneticist												
Cyber prostheses and implants designer												

Biotechnology What skills to develop? (see Part 1)

		1	2	3	4	5	6	7	8	9	10	11
Biopharmacologist												
Park ecologist												
Urban ecologist												
Living systems architect												
System biotechnologist												

Finance Sector		What skills to develop? (see Part 1)										
		1	2	3	4	5	6	7	8	9	10	11
Multicurrency translator												
Personal pension plans designer												
Intellectual property appraiser												
Direct investments manager to talented people												
Crowd funding and crowd investing platform manager												
Aviation		What skills to develop? (see Part 1)										
		1	2	3	4	5	6	7	8	9	10	11
Unmanned flight interface designer												
Operating data analyst												
Small aircraft production engineer												
Airships designer												
Aircraft recycling technologist												
Dynamic control smart management systems designer												
Air navigation infrastructure designer												
Culture and art		What skills to develop? (see Part 1)										
		1	2	3	4	5	6	7	8	9	10	11
Art appraiser												
Science artist												
Personal aesthetic development tutor												
Creativity state trainer												
Collective art supervisor												
Mining and Processing of Mineral Resources		What skills to develop? (see Part 1)										
		1	2	3	4	5	6	7	8	9	10	11
Telemetric data interpretation engineer												
Unmanned exploration aircraft operator of deposits												
Distribution mining team coordinator												
Environmental analyst in mining industries												
Robotic system engineer												
Mining system engineer												
Surface Transport		What skills to develop? (see Part 1)										
		1	2	3	4	5	6	7	8	9	10	11
High-Speed railways designer												
Smart management system architect												
Intermodal transport hub designer												
Technician of intermodal transport solutions												
"Smart Roads" builder												

Designer of composite structures for vehicles			⊙		⊙	⊙		⊙	⊙		⊙	
Automated transportation systems operator	⬢		⊙			⊙		⊙		⊙		
Transport network safety engineer	⬢	⊙	⊙	⊙	⊙	⊙			⊙	⊙	⊙	
Cross-Logistics operator		⊙		⊙		⊙	⊙	⊙	⊙	⊙		

Robotics and Engineering What skills to develop? (see Part 1)

		1	2	3	4	5	6	7	8	9	10	11
Medical robots designer			⊙		⊙	⊙			⊙			
Neurointerface designer for robot control	⬢		⊙			⊙			⊙	⊙		
Children's robot designer			⊙		⊙	⊙	⊙		⊙	⊙		
Industrial robot designer	⬢		⊙		⊙	⊙		⊙	⊙		⊙	
Household robot designer			⊙		⊙	⊙	⊙		⊙			
Composite engineer	⬢		⊙		⊙	⊙						
Ergonomist-designer			⊙	⊙	⊙	⊙			⊙			
Multifunctional robotic systems designer	⬢		⊙			⊙				⊙	⊙	

Tourism and Hospitality What skills to develop? (see Part 1)

		1	2	3	4	5	6	7	8	9	10	11
Smart travel systems designer	⬢		⊙				⊙		⊙			
Tour navigators designer		⊙	⊙				⊙					
Robotics concierge	⬢	⊙	⊙				⊙		⊙			
Territory architect		⊙	⊙	⊙	⊙		⊙					⊙
Spaces brand manager	⬢	⊙		⊙		⊙	⊙		⊙			⊙
Augmented reality areas designer		⊙	⊙				⊙					⊙
Individual tours director	⬢	⊙		⊙			⊙					⊙

Construction What skills to develop? (see Part 1)

		1	2	3	4	5	6	7	8	9	10	11
Specialist in Old Structures Renovation/ Reinforcement	⬢		⊙		⊙	⊙		⊙	⊙	⊙	⊙	
Zero Energy House Architect					⊙	⊙	⊙	⊙	⊙		⊙	⊙
Construction Technologies Upgrade Specialist					⊙	⊙		⊙	⊙		⊙	
"Smart House" Infrastructure Designer	⬢		⊙		⊙	⊙	⊙		⊙			
Foreman Watcher			⊙	⊙	⊙	⊙		⊙	⊙			
3D-printing Designer in Construction			⊙		⊙	⊙	⊙	⊙	⊙		⊙	
BIM Manager Designer			⊙		⊙	⊙		⊙	⊙		⊙	
Accessible Environment Designer	⬢			⊙			⊙	⊙				⊙
Environmental Analyst in Construction	⬢				⊙	⊙	⊙				⊙	

Education What skills to develop? (see Part 1)

		1	2	3	4	5	6	7	8	9	10	11
Game educator		⊙		⊙	⊙	⊙						⊙
Game master		⊙		⊙	⊙	⊙			⊙			⊙

Moderator				⊙	⊙	⊙			⊙			⊙
Tutor	⬢			⊙	⊙	⊙	⊙		⊙			
Educational trajectories designer	⬢		⊙	⊙	⊙	⊙	⊙		⊙			⊙
Educational online platform coordinator		⊙	⊙	⊙	⊙	⊙			⊙			
Project training organizer				⊙	⊙	⊙	⊙		⊙			⊙
Ecopreacher	⬢			⊙	⊙	⊙			⊙			⊙
Startup mentor	⬢	⊙	⊙		⊙	⊙	⊙		⊙			
Designer of consciousness training tools			⊙	⊙	⊙	⊙	⊙		⊙			
Mind fitness coach			⊙	⊙	⊙	⊙	⊙					

Power generation and energy storage What skills to develop? (see Part 1)

		1	2	3	4	5	6	7	8	9	10	11
Power generation systems upgrade manager	⬢	⊙			⊙	⊙		⊙	⊙		⊙	
Meteorologist in power industry	⬢		⊙		⊙	⊙						
Microgeneration systems designer		⊙	⊙		⊙	⊙	⊙	⊙	⊙			
Local energy saving systems specialist	⬢		⊙		⊙	⊙		⊙	⊙		⊙	
Recuperation system designer			⊙		⊙	⊙		⊙	⊙		⊙	
Energy storage device designer	⬢		⊙			⊙		⊙	⊙		⊙	
Wearable power devices designer		⊙	⊙	⊙	⊙	⊙	⊙		⊙			⊙

Agriculture What skills to develop? (see Part 1)










		1	2	3	4	5	6	7	8	9	10	11
GMO agronomist		⊙	⊙		⊙	⊙	⊙	⊙	⊙			
City-farmer		⊙			⊙	⊙	⊙		⊙		⊙	
Agroinformatic / Agrocybernetic	⬢		⊙		⊙	⊙			⊙		⊙	
Agronomist-economist	⬢		⊙			⊙			⊙	⊙	⊙	
Operator of automatized agricultural equipmet	⬢		⊙					⊙			⊙	
Agricultural ecologist	⬢				⊙	⊙					⊙	

Security What skills to develop? (see Part 1)


















		1	2	3	4	5	6	7	8	9	10	11
Remote security coordinator	⬢		⊙			⊙				⊙		
Ergonomist Designer of wearable safety devices	⬢		⊙				⊙		⊙			⊙
Integreated industrial security auditor	⬢		⊙	⊙		⊙				⊙		
Business Continuity Manager	⬢		⊙			⊙			⊙	⊙		
Specialist in overcoming systemic environmental disasters			⊙	⊙	⊙	⊙			⊙	⊙	⊙	
Personal safety designer			⊙	⊙		⊙	⊙			⊙		

Metallurgy What skills to develop? (see Part 1)





























		1	2	3	4	5	6	7	8	9	10	11
Equipment Designer in powder metallurgy	⬢		⊙		⊙	⊙		⊙	⊙		⊙	
Equipment supervisor	⬢		⊙			⊙		⊙			⊙	

Advanced metals engineer											
Eco-recycling in metallurgy											

Water Transport What skills to develop? (see Part 1)

		1	2	3	4	5	6	7	8	9	10	11
Marine Infrastructure system engineer												
Arctic navigation specialist												
Port Ecologist												

Children's Products and Services What skills to develop? (see Part 1)

		1	2	3	4	5	6	7	8	9	10	11
Transmedia product designer												
Children's R & D manager												
Children's future image expert												
Child Psychological Security specialist												

WHO I AM

By catalog on site www.postupi.online

Two of each three adults would like to get another specialty. But how to choose that where it is possible to combine at the same time both prospect and pleasure?

The algorithm has made for you the choice of seven modern professions which as much as possible correspond to both natural abilities and emotional type.

1 Intellectual Property Appraiser

Russian University of Economics named after G. V. Plekhanov

Intellectual Property Appraiser - is a specialist, who determines the value of intangible assets such as ideas, business models, inventions, material and social technologies. Despite the growing demand among clients, professionals able to offer such professional services are negligible. In the future, this profession will become very popular

2 Botanist

Moscow State University named after M.V. Lomonosov

A botanist is a scientist who studies plants. The subject of botanist research is the properties of plants, the patterns of their development. Botanists look for new varieties of plants and classify species. Botanists also find out the effect of plants on humans and animals. The results of the fundamental work of botanists are in demand in applied science and technology: pharmaceuticals, agronomy, biotechnology, etc.

3 Agricultural engineer

Peoples ' Friendship University of Russia

An Agricultural engineering is a specialist in the development and introduction of new systems and equipment into the agricultural industry. An Agricultural engineer is one of the most important posts in the agricultural industry.

4 Museologist

National Research University Higher School of Economics

The area of professional activity of museologist is a wide network of research and cultural-educational institutions related to the problems of identification, study, preservation, and use of cultural and natural heritage. The object of the professional activity is a system of monuments of history, culture and nature in a wide range of species diversity and national, regional specificity.

5 Developer of intelligent control systems for dynamic dispatching

Russian State University of Oil and Gas named after I.M. Gubkin

The developer of intelligent control systems for dynamic dispatching is a specialist who develops intelligent systems and software solutions for traffic management in the airspace of cities and regions with intensive traffic. Such a specialty will be required in the future due to the rapid development of unmanned and small aircraft, a sharp increase in airspace utilization and a transition to flexible traffic management will be necessary.

6 Air traffic controller (air navigation expert)

Moscow Aviation Institute (MAI) Moscow State Technical University named after N.E. Bauman

Air traffic controller is a specialist in air traffic control, air navigation. Control by the dispatcher includes absolutely all stages of the movement of the aircraft: from taxiing it from the parking lot before take-off to taxiing to the parking lot after landing. All airspace is divided into zones of responsibility of dispatching points. And the dispatcher directs the movement within the zone of responsibility of his point. The dispatcher constantly monitors the air situation with the help of a special monitor, taking into account the weather conditions, the schedule of traffic of aircrafts, etc. The dispatcher is constantly in communication with the crews of the aircrafts and with his colleagues from adjacent areas of responsibility.

7 Architect of intellectual control systems for unmanned vehicles

Russian State University of Oil and Gas named after I.M. Gubkin

The architect of intelligent control systems is a specialist who develops software for unmanned vehicles and traffic management systems. His tasks include the control of intelligent control systems. To this day, various solutions are beginning to appear, thanks to which it is possible to control complex transport operations, but people still manage them. In the future, experts will need to develop automated transport management systems. Already, many companies are interested in the speedy introduction of vehicles, for which they are united for effective interaction with the authorities and ensuring traffic safety at the legislative level. In addition to Google, Uber and Ford, the group also includes Volvo Cars, Lyft and some other automakers. The coalition will work with the authorities to find the right solutions that simplify the movement of "drones", and to create uniform federal standards. Automakers believe that the introduction of unmanned vehicles will reduce the number of accidents, injuries and deaths. Russian manufacturers are also involved in the development of unmanned vehicles, and also popularize the development of modern technology among young people. Field testing of RoboKross unmanned robots is organized annually at the GAZ car factory site near Nizhny Novgorod.

SPORT AND LEADERSHIP

Sport achievements are high requirements in 4 of the seven intellectual skill areas. In contrast to strengthening physical education, in the sport of achievements, intellectual abilities play a determining role and are more important than physical data. If only high potential is available in all four areas, sport can be considered as main activities, exceptions are certain types (chess and others), the conclusion on them is formed separately.

Kinesthetic (motion) - for precise control of the body and memory positions, angles, gestures, etc ..

Space and time (creativity) - for coordination in game dynamics, accurate calculation of positions and moves.

Interpersonal intelligence (communicative) - the ability to adapt in complex hierarchies, including "informal".

Inside-personal intelligence (self-confidence) - protection from "burning out" in defeats and victories.

Lack of necessary indications in any of the four areas can only be compensated to a certain extent by physics and psychology of motivation (coaching techniques), but it is intelligence that is the criterion of success in sport.

SELECTION OF SPORT AND MODE OF OCCUPATIONS

PHYSICAL EDUCATION OR SUPPLEMENTARY ACTIVITIES

Without limitations of the dynamics of the game space - including hockey, football and other complex space-time games

To make a bet on intellectual sports or roles in them. In the technique of possession of the ball, for example, the result will be worse than in the planning of the drawing of the game or in defense

Without limits on the size of the team and the complexity of interactions. Even in the absence of the currently necessary skills - a person is able to acquire them independently and learn from the practice of communication

COMFORTABLE ROLE IN THE COLLECTIVE

The potential type of leadership determines such a role in the team for a person, in which he can fully rely on skills and constraints in the interlining sphere, as well as in intrapersonal self-identification.

Unlike applied faces, the type of leadership can vary, but the measurement data show exactly the comfortable role for the near future, which, if necessary, will be the most effective starting point for changes

Mentor Leader

Mentoring presupposes a system of transferring knowledge and experience to the surrounding world. At the same time, the emphasis is on the practical component, by his example a person tries to demonstrate behavior that he considers acceptable to all. For leadership of this type it is peculiar to recommend to your followers what exactly, how and when to do it. The mentor leader seeks to encourage and guide others to ensure that people participate in the discussion of issues, express new thoughts, theories and come to any conclusions on their own. He is able to inspire a large number of people, if clearly convinced of his point of view, knowledge and understanding of the subject. A person of this type is respected and accepted in the team due to his objectivity to the judgments, as he tries to understand the collective's thinking, moods, development tendencies. Such a person finds it interesting to listen to the opinions of other people, finding the opportunity to see some new solution that can become a fresh trend. Most often they are attracted to solutions of problems that require immediate actions, depending on the situation.

Self-awareness edge: He is internally confident in his actions and decisions, defends his position; in relations to act as a mentor; he adequately refers to the successes and defeats in sports, studies and relationships

Empathy: He demonstrates the desire to understand others, their emotions and interrelationships; he is well adapted in different groups

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